

What is claimed is:

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1. A gaming device comprising:  
player input wherein a round of play is initiated;  
game outcome determination wherein an outcome of said round of play includes at least first and second outcome types, wherein said first and second outcome types are winning outcome types;  
an output which indicates a monetary prize amount in response to an outcome of said first outcome type;  
an audiovisual display which, in response to an outcome of said second outcome type, displays a an entertainment event comprising video clip and accompanying audio of a performance in accordance with a first theme of said gaming device as an award, wherein said first theme is predetermined.
  2. A gaming device, as claimed in claim 1, further comprising an outcome display controlled to indicate at least said first and second outcome types and wherein said audiovisual display is separate and distinct from said outcome display.
  3. A gaming device as claimed in claim 1 wherein said first theme is based on one or more celebrities.
  4. A gaming device as claimed in claim 3 wherein said one or more celebrities or figures appear in a video clip.

5. A gaming device as claimed in claim 4 wherein said video clip is accompanied by audio.

6. A gaming device as claimed in claim 1 wherein said first theme is an ELVIS PRESLEY theme.

7. A gaming device as claimed in claim 6 wherein said video clip is a motion picture of ELVIS PRESLEY.

8. The gaming device of claim 7 wherein ELVIS PRESLEY performs at least a portion of a song.

9. A gaming device as claimed in claim 4 wherein said video clip is selected from among a plurality of video clips.

10. A gaming device as claimed in claim 1 further comprising an input device which permits a player to select from among a plurality of video clips.

11. A gaming device as claimed in claim 10 further comprising means for generating a bonus award associated with the video clip selected by said player.

12. A gaming device as claimed in claim 10 further comprising means for displaying indicia of at least some of said plurality of video clips.

13. A gaming device as claimed in claim 12 including means for highlighting, in said means for displaying indicia, said video clip selected from among said plurality of video clips.

14. A gaming device as claimed in claim 13 wherein said highlighting comprises providing indicia with differing levels of illumination.

15. A gaming device as claimed in claim 10 wherein said video clip is selected randomly.

16. A gaming device as claimed in claim 10 further comprising an input device for permitting an operator of said gaming device to select available video clips to be displayed on said gaming device from a larger set of video clips.

17. A gaming device as claimed in claim 6 wherein a game round outcome of said second outcome type is indicated by a symbol associated with ELVIS PRESLEY.

18. A gaming device as claimed in claim 1 which displays at least a first likeness of ELVIS PRESLEY.

19. A gaming device as claimed in claim 1 wherein said output indicates outcomes on a pay line.

20. A gaming device as claimed in claim 1 further comprising at least one of:

a plurality of physical slot machine reels;

a plurality of simulated slot machine reels;

a video display for indicating cards or other wagering game indicia.

21. A gaming device as claimed in claim 1, further comprising a communications link which couples said gaming device to at least one central computing device wherein at least a first progressive prize is awarded following at least one progressive prize-winning outcome.

22. A gaming device as claimed in claim 21 further comprising at least a first indicium, associated with a celebrity or other figure which indicates said at least one progressive prize-winning outcome.

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23. A gaming device as claimed in claim 1 wherein a prize is associated with said outcome of said second type.

24. A gaming device as claimed in claim 23 wherein the magnitude of said prize associated with said outcome of said second type is periodically incremented during said video clip display.

25. A gaming device as claimed in claim 24 further comprising a prize display which indicates the current magnitude of said prize associated with said outcome of said second type.

26. A gaming device as claimed in claim 25 wherein said prize display includes a movable pointer controlled to point to prize magnitude indicia during said video clip display.

27. A gaming device as claimed in claim 26 wherein said movable pointer is rotatable about an axis and said prize indicia are arranged substantially circularly around said axis.

28. A gaming device comprising:

player input wherein a round of play is initiated;  
game outcome determination wherein an outcome of said round of play includes at least first and second outcomes types;  
an output which indicates a monetary prize amount in response to an outcome of said first outcome type;  
an audio output device for providing an entertainment event which, in response to an outcome of said second outcome type, reproduces a musical recording as an award, wherein said musical recording is selected from a predetermined set of musical recordings.

29. A gaming device, as claimed in claim 28, further comprising an outcome display controlled to indicate at least said first and second outcome types; and  
an audiovisual display separate and distinct from said outcome display.

30. A gaming device as claimed in claim 28 further comprising an input device which permits a player to select from among a plurality of musical recordings.

31. A gaming device as claimed in claim 30 further comprising means for generating a bonus award associated with the musical recording selected by said

~~player.~~

32. A gaming device comprising:

player input means for initiating a round of play;

means for determining game outcome wherein an outcome of said round of play includes at least first and second outcomes types;

means for indicating a monetary prize amount in response to an outcome of said first outcome type;

audiovisual means for, in response to an outcome of said second outcome type, displaying an entertainment event comprising a video clip and reproducing accompanying audio of a performance in accordance with a first theme of said gaming device as an award, wherein said video clip and accompanying audio are selected from a predetermined set of video clips and accompanying audio.

33. A gaming device, as claimed in claim 32, further comprising an outcome display means for indicating at least said first and second outcome types and wherein said audiovisual means is separate and distinct from said outcome display means.

34. A gaming device as claimed in claim 32 further comprising means for permitting a player to select said performance, and generating a random bonus

award associated with said performance.

35. A gaming device as claimed in claim 32 further comprising an input means for permitting a player to select from among a plurality of video clips.

36. A gaming device as claimed in claim 35 further comprising means for generating a bonus award associated with the video clip selected by said player.

37. A gaming device as claimed in claim 32 wherein said first theme is associated with a celebrity or other figure.

38. A gaming device as claimed in claim 32 wherein said video clip displays a musical recording artist performing at least a portion of a song.

39. A gaming device as claimed in claim 32 wherein said video clip displays one or more celebrities or figures appearing in a film sequence from a movie.

40. A gaming device as claimed in claim 38 further comprising means for selecting said song from among a plurality of songs.



41. A gaming device as claimed in claim 40 further comprising means for displaying indicia of at least some of said plurality of songs.

42. A gaming device as claimed in claim 41 including means for highlighting, in said means for displaying indicia, said song selected from among said plurality of songs.

43. A gaming device as claimed in claim 42 wherein said highlighting comprises providing indicia with differing levels of illumination.

44. A gaming device as claimed in claim 37 further comprising means for randomly selecting said performance.

45. A gaming device as claimed in claim 40 further comprising means for permitting an operator of said gaming device to select said plurality of songs from a larger group of available songs.

46. A gaming device as claimed in claim 37 further comprising means for highlighting an indicium, associated with the celebrity or other figure, as an indication of a game round outcome of said second outcome type.

47. A gaming device as claimed in claim 32, further comprising communications means for coupling said gaming device to at least one central computing device wherein at least a first progressive prize is provided following at least one progressive prize-winning outcome.

48. A gaming device as claimed in claim 21 further comprising means for displaying at least a first indicium, associated with a celebrity or other figure, which indicates said at least one progressive prize-winning outcome.

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49. A computer-implemented gaming method comprising:  
receiving player input wherein a round of play is initiated;  
determining, in a first computer an outcome of said round of play said outcome including at least first and second outcome types.  
providing a monetary prize in response to an outcome of said first outcome type;  
providing an entertainment event in response to an outcome of a second type, comprising displaying a motion picture and reproducing an accompanying audio of a musical recording artist's song, wherein said motion picture and accompanying audio are selected from a predetermined set of motion pictures and accompanying audio.

50. A method, as claimed in claim 49, further comprising displaying, on a first display device, an indication of at least one said first and second outcome types and wherein said step of displaying a motion picture is performed using a display device which is separate and distinct from said first display device.

51. A gaming device as claimed in claim 49 further comprising an input device which permits a player to select from among a plurality of motion pictures.

52. A gaming device as claimed in claim 51 further comprising means for generating a bonus award associated with the motion picture selected by said player.

53. A method, as claimed in claim 49, wherein said step of displaying said motion picture is performed by a second computer, different from said first computer.

54. A gaming apparatus comprising:  
a first section having at least one of a wager input device, a game initiation input and a game result display, with at least a first electronic data processor coupled to said first section wherein said electronic data processor provides at least a first output indicative of a result of a round of play;

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a second section having at least one of a display for indicating a randomly selected prize amount and a progressive prize display;

a third section having at least a controllable video display for providing an entertainment event comprising displaying a series of graphics, images, motion pictures or other video clips, wherein said series of graphics, images, motion pictures or other video clips are selected from a predetermined set of said series of graphics, images, motion pictures or other video clips related to at least a first entertainer;

wherein operation of said second and third sections is controlled in response to said first output.

55. Apparatus, as claimed in claim 54, wherein said game result display is separate and distinct from said controllable video display.

56. A gaming device as claimed in claim 54 further comprising an input device which permits a player to select from among a plurality of graphics, images, motion pictures or other video clips.

57. A gaming device as claimed in claim 56 further comprising means for generating a random bonus award associated with the graphics, images, motion pictures or other video clips selected by said player.

58. A gaming apparatus as claimed in claim 54 wherein said third section is provided in a cabinet separate from at least one of said second and first sections.

59. A gaming device comprising:  
a player input wherein a round of play is initiated;  
an output which indicates at least winning/losing outcomes;  
a display which indicates a prize amount following at least some outcomes;  
said display including a plurality of indicia capable of being highlighted to indicate a prize amount;


said gaming device selectively providing an entertainment event comprising at least a first image, likeness, audio, video or audiovisual reproduction of a celebrity or other figure in response to at least a one of said winning outcomes.

60. A gaming device, as claimed in claim 59, wherein said gaming device provides said image, likeness, audio, video or audiovisual reproduction using a display device which is separate and distinct from said output which indicates at least winning/losing outcomes.

61. A gaming device as claimed in claim 59 further comprising an input device which permits a player to select from among a plurality of image, likeness, audio, video or audiovisual reproduction.

62. A gaming device as claimed in claim 61 further comprising means for generating a random bonus award associated with the image, likeness, audio, video or audiovisual reproduction selected by said player.

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